



Christopher Davis • *Illustrator*

Profile

A motivated digital artist experienced in delivering high-quality visuals to clients in a variety of fields. Devoted to medical illustration with passion and currently pursuing creative opportunities. Experience with post-mortems and currently studying college-level anatomy & physiology; pursuing further science and biomedical study in the fall.

Skills

- Classically trained fine arts background with exceptional and versatile drawing skills.
- Creating storyboards, visuals from roughs to meticulous finishes.
- Experience with web design, information architecture and basic programming.
- Technical skills for image creation include primarily traditional drawing with Adobe Photoshop, Corel Painter; currently learning Cinema 4D.

Experience

1998-2007

Freelance illustration in a variety of industries such as medical/pharmaceutical, advertising, children's educational media, film concept design and editorial.

2004-2007

CONCEPT DESIGNER AND STORYBOARD ARTIST BASED IN LONDON, UK.

Illustration, concept design and storyboarding, for numerous projects, notably:

- **Stardust:** Concept design and illustration. Marv Films and Paramount Pictures, 2007.
- **Halal Harry:** Storyboards and shot deck. 21st February Films, 2007.
- **Shrek The Third:** Illustration for promotional site interactive game.
- **Pirates of the Caribbean: Dead Man's Chest:** Illustration for promotional site interactive game.
- **Coca-Cola** commercial: Concept art and storyboards, Gorgeous Pictures.
- **Skoda Auto** commercial: Concept art and storyboards, Gorgeous Pictures.

2002-2003

MEDICAL ILLUSTRATOR AND ART DIRECTOR, ANIMATION TECHNOLOGIES, BOSTON, MA.

Key creative role on a variety of projects: led the creation of visuals and 2d animation for demonstrative evidence and litigation presentations, created 2d medical illustration and animation for multimedia projects, also worked on non-medical litigation visual presentations.

2001-2002

SENIOR WEB DESIGNER, FLEETBOSTON FINANCIAL, BOSTON, MA.

As a member of the Global Internet Strategy division, held a primary creative role in the design and development of the Private Clients Group site. Led concept and information architecture sessions, continued as lead on creative direction, design and production.

2000-2001

SENIOR WEB DESIGNER, ICONOMY, INC, BOSTON, MA.

Design and construction of branded E-commerce environments. Site construction included html and basic javascript programming, UI design, graphic design and illustration.

Education

Red Rocks Community College, Lakewood, CO. College level biology, anatomy & physiology, 2008.

Film Design International, London, UK. Art Direction for Film. Pinewood Studios, 2005.

Emerson College, Boston, MA. Master of Arts, New Media Production, 2004.

The Art Institute of Boston, Boston, MA. Bachelor of Fine Arts, Illustration, 1997.

Published

- Expose 3 (ISBN#: 1921002131), Ballistic Publishing, 2005.
- Painter (ISBN#: 1-921002-18-2), Ballistic Publishing, 2005.
- ImagineFX Magazine, DVD gallery, issue 24, October 2007.

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